Village of Dobbs Ferry Recreation Department

Winter 2023 - Afterschool Program

New

Classes!

The Dobbs Ferry Recreation Department is excited to be offering spring after school programs for kids in Kindergarten – 5th grade. All classes are held at Springhurst Elementary School. **Registration begins Wednesday, December 21st at 11am.**

*See class description page for details regarding each class.

Mondays January: 9, 23, 30 February: 6, 13*, 27 March: 6, 13, 20*	Tuesdays January: 10*, 17*, 24, 31 February: 7, 14, 28 March: 7*, 14*	Wednesdays	Thursdays January: 12, 19, 26 February: 2, 9, 16 March: 2, 9	Fridays January: 13, 20, 27 February: 3, 10 March: 3, 10, 17
All Fun and Games *Skips Feb 13, ends March 20* 3:00 – 4:00pm Grades: 1-2 Max: 12 Fee: \$185.00	Chess *Starts Jan 10-March 7* 3:00 – 4:00pm Grades: 1-2 Max: 16 Fee: \$175.00		Global Culture & Crafts 3:00 – 4:00pm Grades: K-2 Max: 12 Fee: \$185.00	Coding Concepts 3:00 – 4:00pm Grades: 1-2 Max: 12 Fee: \$225.00 Fee: \$225.00
Sculpture Arts *Ends March 13* 3:30 – 4:30pm Grades: 3-5 Max: 12 Fee: \$170.00	STEM Superheroes *Starts Jan 17-March 14* 3:30-4:30pm Grades: 3-5 Max: 12 Fee: \$225.00		Minecraft Club 3:30-4:30pm Grades: 3-5 Max: 12 Fee: \$225.00	Bizzy Girls 3:30-4:30pm Grades: 3-5 Max: 10 Fee: \$210.00

For further information: Please contact the Recreation Department at 693-0024 or via email at: recreation@dobbsferry.com Sign up either online at https://www.dobbsferry.com/recreation-department or in person at the DF Rec Center located at the Memorial Pool Office (105 Palisade St)

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COURSE DESCRIPTIONS

All Fun and Games: Grades 1-2

Instructor: Tara Fucci

Do you like scavenger hunts, solving puzzles and playing games? If so, this is the class for you. In this 8 week long class, we will work together to solve puzzles, break out of virtual escape rooms and play exciting board games. Who knows, you might even create your own puzzle, game or breakout challenge!

Bizzy Girls: Grades 3-5

Instructor: Bizzy Girls Inc.

Create your own product line and start your own company. This fun class teaches biz skills, branding, advertising, logo creation, marketing, cost and profit.

Chess: Grades 1-2

Instructor: National Scholastic Chess Foundation, Inc.

For beginners or experienced players. Each week, students will be divided into small groups based on age and ability for structured lessons on chess strategy and supervised play. Students will learn how to analyze a chess game and learn from their own mistakes. Students will develop long-term strategies and visualization skills and begin to make connections between the skills learned through chess and other subject areas.

Coding Concepts for Pre and Early Readers: Grades 1-2

Instructor: iCAMP

Build the foundation of a coding future for your child with Coding Concepts for Pre and Early Readers. This course combines unplugged, analog activities and age-appropriate coding software to build a knowledge base for a future in programming. Each of the coding fundamentals introduced in Coding Concepts are demonstrated first through hands-on activities designed to get children of this age group active and interested in coding. Young coders will learn about sequencing through dance, conditionals through drawing, and functions through a fun scavenger hunt. Following these activities, the class will then transition to a software-based coding platform to apply the principles they learned in their unplugged lessons.

Global Culture & Crafts: Grades K-2

Instructor: BLENDID

In this class, students will be prepared to become global citizens through early exposure to the diverse cultures around them. They will learn about fascinating cultures, customs, and traditions through storytelling and hands on crafts. Students will use paper, plaster of paris, spoons, playdough, plastic wraps, feathers, and other decorative materials to make their own culturally themed souvenirs to take home.

Minecraft Club: Grades 3-5

Instructor: iCAMP

Is your child crazy about Minecraft? Or interested in learning more about the smash video game hit? You might be surprised at how effective this world of crafting and design can be for teaching students complex coding and software concepts – while never once seeming like anything but good, old-fashioned fun! In iCAMP's Minecraft Club, students will be introduced to concepts like sequential logic, circuitry, and basic coding, all while improving their 3D design skills and engaging in socioemotional learning. By the end of the course, students will learn how to use redstone to build circuitry in Minecraft and use the Minecraft Education Edition's block-based coding language to learn concepts like conditionals, loops, and variables.

Sculpture Arts: Grades 3-5

Instructor: Wendy Guagenti

In these workshops students will explore various methods and mediums in sculpture. The fun is in the process!

STEM Superheros: Grades 3-5

Instructor: The STEM Alliance

Tinker like Tony Stark and learn about the historic inventors and innovators who used science, engineering and math to solve realworld problems. Through the concepts learned from historic figures and the impact they made, we will use STEM challenges to assist some familiar friendly neighborhood heroes and help them save the world with STEM!